

# Settlers Camp

# Operation First Class

# Attendance Sheet

Period	Monday (Date_____)	Tuesday (Date_____)	Wednesday (Date_____)	Thursday (Date_____)	Friday (Date_____)
Morning 1 9:00 AM	TF-4A whip and fuse the ends of a rope (Counselor_____)	(MEET AT OFC wear swimsuit) FC-5 Public official (Counselor_____)	T-6 raise/lower/ fold flag (Counselor_____)	T-5 Safe Hiking T-9 Buddy system (Counselor_____)	Totin Chip  (Counselor_____)
Morning 2 10:00 AM	SC-2E use of a cooking fire and light weight stove SC-2G Plan/ cook (Counselor_____)	SC-7A safe swim FC-9A Safe trip afloat  (Counselor_____)	T-11 Econ Hike  (Counselor_____)	SC-1A compass/ orient map (Counselor_____)	T-4B Knots  (Counselor_____)
Morning 3 11:00 AM	FC-4A menu for one campout FC-4B Show cost and amount of food FC-4C What pans/ utensils needed Fc-4D Safe handling/ storage of foods (Counselor_____)	SC-7C Rescues Reach, Throw, row, Go  (Counselor_____)	SC-4 Service project  (Counselor_____)	FC-1 finding directions w/o compass day/ night  (Counselor_____)	FC- 7A when to use lashings FC-7B timber hitch, clove hitch, square, shear and diagonal lashings  (Counselor_____)
Siesta	Lifesaving (Meet at Waterfront) (Counselor_____)	Lifesaving (Meet at Waterfront) (Counselor_____)	<b>FREE TIME IN CAMPSITE</b>	<b>FREE TIME IN CAMPSITE</b>	<b>FREE TIME IN CAMPSITE</b>
Afternoon 2:00 PM	Leatherwork (Bring Leatherwork Kit and Gimp) (Counselor_____)	Basketry (Bring Stool, Small, and Large Basket Kits) (Counselor_____)	<b>Trexler Rangers</b>	<b>PACKING GEAR FOR OUTPOST IN CAMPSITE</b>	Catapult competition  (Counselor_____)
FUN TIME 3:15 PM (MEET AT OFC)	Shooting Sports (BUY TICKETS)	Waterfront		Outpost  (Counselor_____)	Ye Olde Merit Badge Fair
Evening 7:30 PM	Friar's First Aid  (Counselor_____)	Renaissance Fair	OA Callout Ceremony		